

## DATES

Registration: Closes Sunday, August 20th, 2023 @ 11:00 pm
Team Draw: Monday, August 2lst 2023 @ 5:00 pm.
Auction: Thursday, August 24th, 2023 @ 8:00 pm.
Event: Saturday, August 26th, 2023. Sunday, August 27th, 2023.
Entry Fee: $\$ 100+\$ 40$ SKINS [Skins Optional]. Weekend Fees apply for members without weekend package. Members Only. Max Cap 36

## TEETIMES

- Saturday tee times will commence at 9:00 am with competitors starting on holes \#l and \#10 in a crossover.
- Sunday tee times will commence at 9:00 am and will be in reverse order of finish from Day 1 (i.e. - highest to lowest).
- There will be a draw to determine Saturday tee-times and the foursome grouping as part of the auction process on Thursday, Aug. 25th.
- Tee times will be spaced 10 minutes apart.
- Groupings will be foursomes, comprised of 2 players from each of 2 competing teams.
- The next foursome in order will be the other 2 players from each of those 2 competing teams.
- For example, the 1st team drawn on the evening of the auction will place 2 players in the 9:00 am slot on Saturday, going off Hole \#1. The other 2 players on that team will automatically slot into the 9:10 am tee time off Hole \#1.
- The next team drawn, will fill the remaining two slots at 9:00 am on Hole \#l and the remaining two slots at 9:10 am, Hole \#1.
- The 3rd and 4th teams drawn will then do the same by slotting 2 players at 9:00 am and 9:10 am respectively off Hole \#10.
- The draw will continue until the entire field has established their tee time, the hole they are starting on and the competing team they will be paired with.


## FORMAT

- All competitors will be sorted into A, B, C \& D groupings based on Handicap distribution.
- Each team will consist of 4 players with 1 player coming from each of group A, B, C \& D based on the handicap distribution.
- Teams will be computer generated to minimize the spread in total handicap between teams.
- Teams will be drawn under supervision on Monday, Aug. 22nd.
- The A player on each team will be designated the Team Captain.
- The team captain will designate which 2 players will compete together in the applicable foursome on both Day 1 and Day 2.
- This designation will be required when the team is officially registered for the event at the auction on Thursday, Aug. 25th.
- The competition will be based on a modified stableford scoring system.
- 3 players (of the 4 ) will contribute to the total points per hole for each team.
- Modified stableford scoring will be as follows based on the net score per hole of each player;
- 5 points for double eagle,
- 3 points for eagle,
- 2 points for birdie,
- 1 point for par,
- 0 points for bogey,
- minus 2 points for double bogey.
- Full ( $100 \%$ ) handicaps to be used. Handicaps will be based on the individuals' handicap as of the close of registration on Sunday, Aug. 2lst.
- Maximum handicap will be 36 , when calculated from the white tees for men/red tees for ladies.
- Men will play from the White tees and appropriate handicap; Ladies will use Red tees.
- 2 players from each of 2 competing teams will comprise the foursome. The other 2 players from each team will immediately follow in the next foursome.
- The order of play on Saturday will be determined by a blind draw at the auction on Thursday, Aug. 25th.
- One player from the two teammates in a grouping will maintain the scorecard for the 2 players on the competing team, indicating the gross score for those individuals. Both cards must be signed by members of the team and be in agreement on the conclusion of each round. If there are discrepancies, the higher of the scores will count. Failure to comply can result in disqualification.
- Participants in this event must agree to play by the established rules of golf.


## PACE OF PLAY

- Each group is expected to keep up with the group in front of them.
- In an effort to maintain a reasonable speed of play, the maximum number of strokes a player can take on any hole is equal to that of net double bogey.
- Once a total strokes equal to net double bogey is reached, a player must pick up their ball.
- Failure to do so, may result in a penalty being called on the team of the offending player equal to minus 2 stableford points.


## ENTRANCE FEES (CASH ONLY)

- The basic entrance fee is $\$ 100.00$ per player, $\$ 400.00$ per team.
- Payment should be collected by the team captain and submitted to the organizers when their team is officially drawn for their Saturday tee time and prior to their participation in the auction on Thursday, Aug. 25th.
- Anyone who enters and does not cancel prior to close of registration on Sunday, August 2lst, will be charged their $\$ 100.00$ entry fee.
- Of the $\$ 100.00$ entry fee per player, $\$ 95.00$ will go into the Player's Pool and $\$ 5.00$ will be deemed an Administration fee and used for common expenses needed to operate the event.


## PAYOUTS

## Player's Pool:

- Teams that place 1st, 2nd and 3rd on each of Saturday and Sunday and teams that place 1st, 2nd and 3rd overall will earn payouts from the Players Pool.

Funds in the Player's Pool will be allocated as follows:

- 25 \% of the total funds will be paid out based on results from Day 1
- $25 \%$ of the total funds will be paid out based on results from Day 2
- $50 \%$ of the total funds will be paid out based on the Overall results of the competition
- All ties will split the winnings.
- The payouts will be $50 \%$ for 1st place, $30 \%$ for 2 nd place, $20 \%$ for 3 rd place.


## Owner's Pool (Auction Funds):

- Teams that place 1st, 2nd and 3rd overall will earn payouts from the Owner's Pool.
- If there is a tie for lst place overall, there will be a playoff. The playoff will consist of an aggregate modified stableford result from 3 holes, based on 3 of 4 scores counting
- Hole \#'s 7, 8 and 9 will be used for the playoff.
- If still tied, the playoff will become sudden death and continue on the same holes until a winner is declared.
- The format will play out in the same fashion as the regular event -2 players per team in foursomes. Should 3 or more teams tie for lst place, organizers will determine how the groupings will be placed to facilitate a final result in a fair, equitable way.
- Any other place finishes in the overall tournament will split the money.
- The payouts will be $50 \%$ for 1 st place, $30 \%$ for 2 nd place and $20 \%$ for 3 rd place.


## AUCTION (CASH ONLY)

- Each team will be auctioned to the highest bidder.
- The successful bidder will be required to fully pay their bid amount immediately following the conclusion of their successful bid. If they are unable to do so, the next closest bidder
would be declared the successful bidder and required to pay.
- The 4 person team that is up for auction is under no obligation to bid on their own team. They may choose to do so and, if successful, would own 100\% of their team and keep 100\% of any earnings.
- If another bidder successfully wins the bid for a team, that team will retain the right to buy $50 \%$ of their own team back from the successful bidder. The price for this would equal $50 \%$ of the successful bid amount.


## PARI-MUTUEL AND SKINS (CASH ONLY)

- Pari-mutuels betting is available for this event.
- All bets will be placed in $\$ 5.00$ increments.
- Payouts will be made based on the overall Derby result - 1st, 2nd and 3rd place finishers only.
- Finish place for pari-mutuels will be based on matching score cards, as per Rule 9-6 in Golf Canada Handicap manual.
- Payouts will be available for pick up in the Pro Shop on the Wednesday following the Derby.
- $\quad$ Skins participation is optional, cost to enter is $\$ 40$ ( $\$ 20$ per day).
- Skins will be split into 4 flights - A players, B players, C players and D players.
- Skins payment per applicable entrant must be made at the same time as the Team payment is made (when the team is drawn at the auction).


## ENTRANTS

- All entrants must have a handicap of 36 or less from the white tees/red tees.
- Open to all members in good standing
- Weekday members will be required to pay the weekend play charge of $\$ 40$ per weekend day.
- The field will be filled with 4 person teams based on sign up dates. i.e.-first come, first-in
- There is a maximum field of 96 participants - 24 teams. Participant cut-offs will take place to allow even groupings only as teams must play in twosomes.


## RAIN DAYS

- If one of the days is rained out, the event will become a one-day event. The committee will decide payout structure and communicate this prior to the start of the Auction.
- If both days are rained out, the event will be cancelled and all monies will be returned.
- Rain-outs and any rain delays will be jointly decided upon by the Pro Shop and the Derby Committee.
- Every attempt will be made to complete as many holes as possible.


## RULEISSUES

- When in doubt about a ruling, play 2 balls.
- All rules issues will be handled by Kurt and Pro Shop staff/Rules Committee.

